ART 115: 2D Design

Instructor: Mandy Keathley

Project 1: Oscillation of Positive / Negative Space: Figure/Foreground Reversal

OBJECTIVE:

Use black and white paper to make a composition focusing on negative space. Create an image where oscillation occurs between positive (figure) and negative (ground) space. Consider the concept of CLOSURE as a key element in your design. You can choose between geometric and organic form, or a combination. This design must be abstract, not representational.



INSTRUCTIONS:

- 1. Make several drawings in your sketchbook to plan your composition. Research some inspiration for your design (other artists, designs, patterns, conceptual ideas, etc.)
- 3. Make 2 test designs in your sketchbook before beginning your final. Begin with a 4x4" square, rectangle, or alternative geometric shape of black paper. Use a pencil to lightly sketch out your final design on black paper. You must use all of the black paper! Use scissors or x-acto knife to cut precise edges. Erase any pencil lines and adhere your shapes to a white piece of paper.
- 4. Increase the size of your final composition to fit onto an 11x14 paper. Play around with dimensions for your black paper, but this will be approximately 7x7 inches.

ARTISTS:

- Escher
- Carmen Herrera
- Kara Walker

DESIGN TERMINOLOGY:

- ➤ OSCILLATION: Movement back and forth, alternating
- > FIGURE: Also called POSITIVE SPACE; outline or contour of an object, shape, form, image, and so on
- > GROUND: Also called NEGATIVE SPACE; that which is behind a figure, without dominant form; the space surrounding a figure
- > FIGURE/GROUND REVERSAL; a figure with more than one dominant shape sharing the same contour, which causes the viewer to visually switch back and forth from one shape to another
- NONOBJECTIVE: Circles, squares, and rectangles, for example; shapes created without reference to realistic subject matter
- > SYMMETRY: Axial balance; a composition in which every element on one side of the centerline is replicated on the other side; can be bilateral (reflection) or radial (rotation); static, passive, congruent, stable

- ➤ ASYMMETRY: A counterpoise of weights across the picture plane achieved through variation in elements and placement that results in a feeling of balance; considered the richer and more complex type of balance; dynamic, active, diverse
- > GEOMETRIC: Mathematical forms like squares, circles, triangles; distinguished by the crisp, precise edges and mathematically consistent shapes
- ➤ ORGANIC: More commonly found in nature; amorphous, inconsistent, unpredictable
- > LAW OF CLOSURE: The perceptual tendency to complete a form or figure from which some visual information has been deleted; the remaining visual elements are sufficient for the viewer to perceive the form as a whole

GRADING RUBRIC:

Project worth 50 points, divided into 5 categories:

- PROMPT: Engagement with the prompt and design problems posed by the assignment
- COMPOSITION: Interesting use of design elements and principles, thoughtful composition
- INNOVATION: experimentation, risk-taking, and problem-solving
- AMBITION: Intricacy, Difficulty of project
- CRAFTSMANSHIP: Quality, attention to detail, and professional presentation